



Speed Camouflage

Material: None

Procedure: (Awaken Enthusiasm) This is similar to camouflage but faster and works best in a thicket or dense young forest. In this game, the prey stands in a spot and can turn 360° and crouch.

- 1) The predators all begin at a single starting point determined before the game begins. I usually use a big, tree, a small clearing or an old stump.
- 2) The prey should be about 40m from the predator's starting point. On GO, the prey quickly shuts its eyes and plugs its ears and counts to 4 - slowly, or one- thousand, two one-thousand, three one-thousand. While the prey is counting the predators must move towards the prey and find a hiding spot.
- 3) After the count is finished, the prey opens its eyes and looks for predators just like in Camouflage. If they see a predator, the predator must return to the starting point and touch it before starting over. After a few moments of looking the prey repeats the process by saying "Ready... one, two, three, four!" And so on.
- 4) Predators are not allowed to move between rounds, while the prey is looking. Once a predator gets close enough, while the prey counts, the predator can attempt to jump up and tag the prey before the prey opens its eyes - ending the round. Let the winner take the role of prey next.

Hints, tips and tricks: Keep this game moving quickly. I let the prey take a good quick look and then encouraged them to count again. Once predators get closer, I let the prey have more time. A complete round of counting and looking should take less than 20 seconds. This game works best at the end of the day when children need something that is just pure fun.

